

Machine Learning based Face Recognition System

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Abstract –

This paper aims to provide enhanced security by allowing a user to know who is exactly accessing the system using facial recognition. The system allows only authorized users to gain access. Python is a programming language used along with Machine learning techniques and an open source library which is used to design, build and train Machine learning models. Interface mechanism is also provided for unauthorized users to register to gain access with the prior permission from the Admin.

1. INTRODUCTION

This chapter characterizes the introduction of the project Machine Learning Based Facial Recognition System for Virtual Assistant.

Machine Learning is the core part of Artificial Intelligence. Artificial Intelligence is concerned with the design of machines that possess the abilities concerned with humans. In Machine Learning Based Facial Recognition System for Virtual Assistant project, machine learning techniques are used to detect and recognize faces. Here there are two types of users -authorized user

and unauthorized user. During the training process the user stands in front of the camera which takes multiple images of him/her. The captured images undergo a face detection process. This process detects faces in the images. The detected faces undergo preprocessing process which is used to reduce the dataset. The preprocessed images undergo feature extraction process which is used to extract facial characteristics. These facial features are then stored in the system. This entire process is carried out under the supervision of the admin.

Face detection, preprocessing and feature extraction are the processes that take place in the testing phase. The extracted facial features are then used for classification. The process of classification classifies data into predefined classes. After classification the face is identified as a authorized user or unauthorized user. If it is an authorized user, he/she is given access to the system. The user can then avail the services of the virtual assistant. The virtual assistant provides services like fetching information from Wikipedia. In case of an unauthorized user, he/she is prompted to register with the admin. The register process includes capturing images of the user under the supervision of the admin.

There exists considerable current interest to develop an automated system for rapid and authentic identification of a person's identity. Machine recognition of human face offers a non-intrusive and perhaps the most natural way of person identification. In contrast to the much established authentication criteria such as passwords, PINs (Personal Identification Numbers) or magnetic cards, this biometric approach provides a convenient and more secured means of person identification being unique to an individual. Although several other biometric authentication methods based on other

physiological characteristics (such as fingerprint, retina and iris patterns, hand geometry, and voice) are also being investigated, such biometric identification systems mostly rely on the cooperation of the participants. Authentication using face recognition offers the advantage of being intuitive and often effective without the participants' cooperation or knowledge. Moreover, it is also convenient to use in the sense that it does not need to be carried individually by the user.

Application areas of face recognition are broad. These include identification for law enforcement, matching of photographs on passports or driver's licenses, access control to secure computer networks and other sensitive facilities, authentication for secure banking and financial transactions, automatic screening at airports for known terrorists, and video surveillance usage. Such applications range from static matching of controlled format photographs to real-time fetching of video image sequences. In the computer security area, a face recognition system can be used to continually re-verify the identity of the system's user, and to confirm authorization level prior to performing each action.

The technique of face recognition addresses the problem of identifying or verifying one or more persons of interest in a scene by comparing input faces with the face images stored in a database. While humans quickly and easily recognize faces under variable situations or even after several years of separation, the human brain has its shortcomings in the total number of persons it can accurately “remember”. The benefit of a computer system would be its capacity to handle large data sets of face images. While the task is relatively easier in a controlled environment where frontal and profile photographs of human faces are present (with a uniform background and identical poses among the participants), it is a highly challenging task in an uncontrolled or less controlled environment where a scene may or may not even contain a set of faces. The situation can be even worse because of the possibility of a face image getting cluttered due to the influence of a lot of circumstantial variables. Moreover, human faces look similar in structure with minor differences from person to person. Classical pattern recognition problems such as character recognition have a limited number of classes, typically less than 50, with a large number of training samples available for each category. In face recognition, on the

other hand, relatively small number of face images is available for training while there exist a large number of possible face classes. A successful machine recognition system therefore requires a robust and efficient algorithm that can best detect a human face from the still or video image of a scene and accurately recognize it (i.e. correlate it to the right individual) using a stored database of face images. Development of such algorithms comprises of three major aspects: face detection, feature extraction, and recognition. The goal of face detection is to segment out face-like objects from cluttered scenes. Feature extraction finds relevant information with good discriminating capability from the detected face region. Face images are usually represented in terms of feature vectors in lower dimensional feature space for recognition. Recognition tasks cover both face identification and face verification. Face identification refers to the process that given unknown face input, the system reports its identity by looking up a database of known individuals. In verification tasks, the system confirms or rejects the claimed identity of the input face. Additional information such as race, age, gender, and facial expression can be used to enhance recognition accuracy.

FACE DETECTION AND FEATURE EXTRACTION

2.1 Face Detection

Detecting and tracking of face-like objects in cluttered scenes is an important preprocessing stage of an overall automatic face recognition system [2-3]. Face region needs to be segmented out from a still image or a video before recognition since most face recognition algorithms assume that the face location is known. The performance of a face recognition algorithm depends on how one controls the area where faces are captured. For applications like mug shot matching, segmentation is relatively easy due to a rather uniform background. For a video sequence acquired from a surveillance camera, segmentation of a person in motion can be accomplished using motion as a cue. Color information also provides a useful key for face detection while color-based approaches may have difficulties in detecting faces in complex backgrounds and under different lighting conditions.

Face detection can be viewed as a special case of face recognition, a two-class (face versus non-face) classification problem. Some face recognition techniques may be directly applicable to detect faces, but they are computationally very demanding and cannot handle large variations in face images.

Conventional approaches for face detection include knowledge-based methods, feature invariant approaches, template matching, and appearance-based methods. Knowledge-based methods encode human knowledge to capture the relationships between facial features. Feature invariant approaches find structural features that exist even when the pose, viewpoint, or lighting conditions vary. Both knowledge-based and feature invariant methods are used mainly for face localization. In template matching methods, several standard patterns of a face are stored to describe the face as a whole or the facial features separately. The correlations between an input image and the stored patterns are computed for detection. The templates are also allowed to translate, scale, and rotate. Appearance-based methods learn the models (or templates) from a set of training images to capture the representative variability of facial appearances. This category of methods includes various machine learning algorithms (e.g. neural networks, support vector machines etc.) that detect upright and frontal views of faces in gray-scale images. The analytic approaches, which concentrate on studying the spatial domain feature extraction, seem to have more practical value than the holistic methods. In these approaches specific facial

features are extracted manually or automatically by an image processing system and stored in a database. A search method is then used to retrieve candidates from the database.

Feature Extraction for Face Recognition

Face recognition involves feature matching through a database using similarity or distance measures. The procedure compares an input image against a database and reports a match. Existing face recognition approaches can be classified into two broad categories: analytic and holistic methods. The analytic or feature-based approaches, which concentrate on studying the spatial domain feature extraction, compute a set of geometrical features from the face such as the eyes, the nose, and the mouth. The use of this approach has been popular in the earlier literature.

The holistic or appearance-based methods consider the global properties of the human face pattern. The face is recognized as a whole without using only certain fiducial points obtained from different regions of the face. Holistic methods generally operate directly on pixel intensity array representation of faces without the detection of facial features. Since detection of geometric facial features is not required, this class of methods is usually more practical

and easier to implement as compared to geometric feature-based methods.

A combination of analytic and holistic methods has also been attempted. For example, Lam et al[6] combined 16-point features with regions of the eye, the nose, and the mouth and demonstrated success in the identification of the faces at different perspective variations using the database containing 40 frontal-view faces. The method was composed of two steps. The first step employed an analytic method to locate 15 feature points on a face: face boundary (6), eye corners (4), mouth corners (2), eyebrows (2), and the nose (1). The rotation of the face was estimated using geometrical measurements and a head model. The positions of the feature points were adjusted so that their corresponding positions in the frontal view get approximated. These feature points were then compared with those of the faces in a database. Only the similar faces in the database were considered in the next step. In the second step, feature windows for the eyes, nose, and mouth were compared with the database by correlation. The two parts were combined to form a complete face recognition system. This approach achieved a high recognition rate under different perspective variations.

3. FACE RECOGNITION ALGORITHMS

A number of earlier face recognition algorithms are based on feature-based methods that detect a set of geometrical features on the face such as eyes, eyebrows, nose, and mouth. Properties and relations such as areas, distances, and angles between the feature points are used as descriptors for face recognition. Typically, 35-45 feature points per face are generated. The performance of face recognition based on geometrical features depends on the accuracy of the feature location algorithm. However, there are no universal answers to the problem of how many points give the best performance, what the important features are, and how to extract them automatically. Face recognition based on geometrical feature matching is possible for face images at low resolution as 8×6 pixels when the single facial features are hardly revealed. This implies that the overall geometrical configuration of the face features is sufficient for recognition.

Appearance-based face recognition algorithms proceed by projecting an image into the subspace and finding the closest point. Two well-known linear transformation methods that have been most widely used for dimensionality reduction

and feature extraction are the Principal Component Analysis (PCA) and Linear Discriminant Analysis (LDA). While the objective of PCA is to find a transformation that can represent high dimensional data in fewer dimensions such that maximum information about the data is present in the transformed space, the goal of LDA is to perform dimension reduction while preserving as much of the class discriminatory information as possible. Several leading commercial face recognition products use face representation methods based on the PCA or Karhunen-Loeve (KL) expansion techniques, such as eigenface and local feature analysis (LFA). Multispace KL is introduced as a new approach to unsupervised dimensionality reduction for pattern representation and face recognition, which outperform KL when the data distribution is far from a multidimensional Gaussian. In traditional LDA, reparability criteria are not directly related to the classification accuracy in the output space. Object classes that are closer together in the output space are often weighted in the input space to reduce potential misclassification. The LDA could be operated either on the raw face image to extract the Fisherface or on the eigenface to obtain the discriminate eigen features.

Feature representation methods that combine the strengths of different realizations of LDA methods have also been recently proposed. Kernel PCA and generalized discriminant analysis (GDA) using a kernel approach have been successful in pattern regression and classification tasks.

Motivated by the fact that much of the important information may be contained in the high-order relationships, face recognition based on the independent component analysis (ICA) is proposed recently as a generalization that is sensitive to higher-order statistics, not second-order relationships. ICA provides a set of basis vectors that possess maximum statistical independence whereas PCA uses eigenvectors to determine basis vectors that capture maximum image variance.

Face recognition techniques based on elastic graph matching, neural networks and support vector machines (SVMs) showed successful results. Line edge map approach extracts lines from a face edge map as features, based on a combination of template matching and geometrical feature matching. The nearest feature line classifier attempts to extend the capacity covering variations of pose, illumination, and expression for a face class by finding the candidate person owning the minimum distance between the feature

point of query face and the feature lines connecting any two prototype feature points. A modified Hausdorff distance measure was also used to compare face images for recognition.

In the following, we shall briefly discuss the basic ideas of a face recognition algorithm taking eigenface recognition, the most widely reported approach, as an example. Given a set of face images labeled with the person's identity (the learning set) and an unlabeled set of face images from the same group of people (the test set), the basic task of a face recognition algorithm is to identify each person in the test images. Perhaps, the simplest recognition scheme is to use a nearest neighbor classifier in the image space. Under this scheme, an image in the test set is recognized (classified) by assigning to it the label of the closest point in the learning set, where distances are measured in the image space. If all of the images are normalized to have zero mean and unit variance, then this procedure is equivalent to choosing the image in the learning set that best correlates with the test image. Because of the normalization process, the result is independent of light source intensity and the effects of a video camera's automatic gain control.

This procedure, which subsequently is referred to as correlation, has the major disadvantage in that it is computationally expensive and requires large amounts of storage. This is because we must correlate the image of the test face with each image in the learning set and the learning set must contain numerous images of each person. So, in order for this method to work efficiently, it is natural to pursue dimensionality reduction schemes. A technique most commonly used for dimensionality reduction in computer vision is principal components analysis (PCA) and the corresponding algorithm in the context of face recognition is called eigenface method. In fact, the eigenface method generates features that capture the holistic nature of the faces through

Architecture Diagram shows the relationship between different components of a system. The figure shows the architectural diagram of the proposed system.

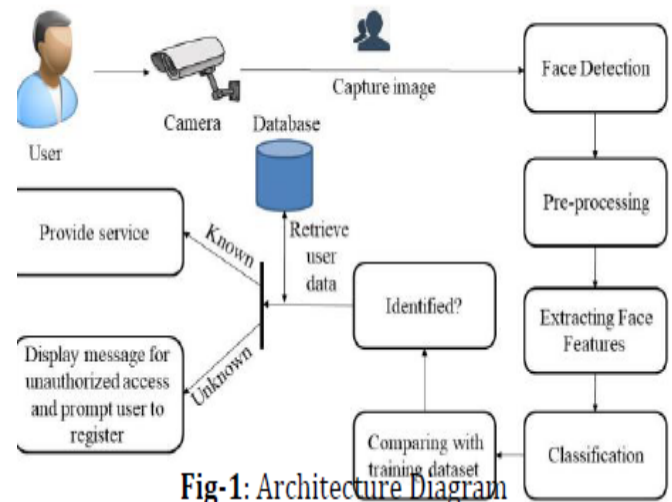


Fig-1: Architecture Diagram

The proposed system consists of a camera that captures images of a user. These captured images are then sent to the Face Recognition System (FRS) which further does pre-processing, face detection and feature extraction. Classification step is used to identify whether the user is authorized or not. If it is an authorized user, service is provided to it in the form of virtual assistant. Otherwise, the user is prompted to register with the admin.

A dataflow diagram gives a graphical representation of a flow of data through the system. It is used to provide an overview of the system. In the proposed system user and camera acts as external entities. During the training process the camera is used to capture the images. The captured images are sent to face detection

process which gives the detected faces as the output. These are further sent to the preprocessing process which reduces the data set. The preprocessed images are sent to the feature extraction process which gives facial features as the output which is then saved in the system. During the testing phase face detection, preprocessing, feature extraction is carried out along with classification process, the classification process is used to detect the user's status. If it a valid user, he/she is provided with service in the form of virtual assistant. If it is an invalid user, he/she is prompted to register with the admin.

Humans often use faces to recognize individuals and advancements in computing capability over the past few decades now enable similar recognitions automatically. Early face recognition algorithms used simple geometric models, but the recognition process has now matured into a science of sophisticated mathematical representations and matching processes. Major advancements and initiatives in the past ten to fifteen years have propelled face recognition technology into the spotlight. Face recognition can be used for both verification and identification (open-set and closed-set). In face recognition system it identifies faces present in the images and

videos automatically. It is classified into two modes: 1. Face verification (or authentication) 2. Face identification (or recognition) In face verification or authentication there is a one-to-one matching that compares a query face image against a template face image whose identity is being claimed. In face identification or recognition there is a one-to-many matching that compare a query face image against all the template face images in the database to determine the identity of the query face image. Another face recognition scenario involves a watch-list check, where a query face is matched to a list of suspects (one-to-few matches). The performance of face recognition systems has improved significantly since the first automatic face recognition system was developed by Kanade (T.Kanade, 1973). Furthermore, face detection, facial Feature extraction, and recognition can now be performed in real-time for images captured under favorable (i.e. constrained) situations. Although progress in face recognition has been encouraging, but still there are some unconstrained tasks where viewpoint, illumination, expression, occlusion, accessories, and so on vary considerably. It is natural, nonintrusive, and easy to use. There are many biometric systems but

among the six famous biometric attributes considered by Hietmeyer(R.Hietmeyer, 2000), In a Machine Readable Travel Documents (MRTD) system facial features scored the highest compatibility, such as enrollment, security system, machine requirements, renewal, surveillance system and public perception, shown in Figure 1. Figure 1: A comparison of various biometric features based on MRTD compatibility (R Hietmeyer,2000). Face Recognition Processing Face recognition is a visual pattern recognition problem. There, a face as a three-dimensional object subject to varying illumination, pose, expression and so on is to be identified based on its two-dimensional image (three-dimensional images e.g., obtained from laser may also be used). A face recognition system generally consists of four modules as depicted in Figure 2: detection, alignment, feature extraction, and matching, where localization and normalization (face detection and alignment) are processing steps before face recognition (facial feature extraction and matching) is performed. Face detection segments the face areas from the background. In the case of video, the detected faces may need to be tracked using a face tracking component. Face alignment

is aimed at achieving more accurate localization.

RESULTS

The basic idea of PCA is to find an optimal linear transformation that maps the original dimensional data space into an m -dimensional feature space ($m < n$) to achieve dimensionality reduction. The PCA algorithm chooses a dimensionality reducing linear projection that maximizes the scatter of all projected samples.

In practice, for a given input matrix \mathbf{X} , finding the eigenvectors of the scatter matrix \mathbf{XX}^T , of size $n \times n$ is an intractable task for typical image sizes. For images of size 128×128 , for example, the dimension is $n = 128^2$ and the size of the scatter matrix \mathbf{XX}^T becomes $128^2 \times 128^2 @ 2.7 \times 10^8$.

Hence, a simplified method of calculation is adopted. Since the number of training images is usually much smaller than the number of pixels in an image ($N \ll n$), the eigenvectors \mathbf{F} and associated eigenvalues \mathbf{l} of \mathbf{XX}^T can be found from the eigenvectors \mathbf{F}' and associated eigenvalues \mathbf{l}' of $\mathbf{X}^T\mathbf{X}$, which are mathematically better tractable and easier to obtain. The eigenvectors are $\mathbf{F} = \mathbf{X}\mathbf{F}'$ and the eigenvalues remain the same ($\mathbf{l} = \mathbf{l}'$). Figure 1(a) shows a training set used to compute the eigenfaces in Figure 1(b). A set

of eigenfaces has been computed for 25 normalized face images of 100×100 size.



(a)

Figure 1: Computation of the eigenfaces from a set of face images. (a) Sample training set; (b) eigenfaces

CONCLUSION

The proposed system ensures that only an authorized user can access the system and avail the services of Virtual Assistant. The benefits include tighter security, ease of access and usage even by a physically handicapped person.

Machine recognition of human face is an active research field due to wide variety of commercial and law enforcement applications including access control, security monitoring, and video surveillance. This report discusses the various aspects of automated face recognition techniques and provides a brief overview of major efforts and advances in the field. Although visual

facerecognition systems have demonstrated high performance under consistent lighting conditions, such as frontal mug shot images, thermal IR face recognition techniques are useful for identifying faces under uncontrolled illumination conditions or for detecting disguises. Face recognition performance can be further enhanced by the fusion of visual information obtained from reflectance intensity images and anatomical information obtained from thermal IR images thereby making available information that cannot be obtained by processing visual images alone or thermal images alone.

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