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Malicious software detection using ML algorithms

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Malicious software is designed to cause devastation on computer systems. Dynamic and static analysis techniques are widely used to examine malware. Unique patterns are categorised and predicted using such approaches, allowing malware to be detected appropriately. Many malware detection strategies have been proposed in the last decade utilising different techniques. Distributed Denial of Service Cyber Attacks are quite familiar security problems, with the majority of them being network-based. They usually include overburdened network devices that request more than what they can manage, which limits the server from responding to the valid requests. Software presents an extremely high security risk. Software assaults have a potential to corrupt or destroy devices, and compromise whole systems, abscond data, change data, block access, and harm or damage data. We are particularly interested in employing machine learning techniques in order to construct a malware detection system utilising dynamic analysis. Our study presents a behaviour-based malware detection method. We built an environment for dynamic analysis as well as used classification algorithms to run malware samples to create this method. Then, for malware detection systems, several behaviour artefacts such as Application Program Interface calls, Printable String Information, check list changes, file actions, and so forth were extracted. We built an environment for dynamic analysis as well as used classification algorithms to run malware samples to build

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[Information technology](#), [Computer systems](#), [Machine learning](#), [Application programming interface](#)

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